

# NEXT GENERATION INTERNET

GNU Taler

Christian Grothoff

07.06.2024

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NEXT  
GENERATION  
INTERNET  
GNU Taler

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1. In this lecture, we will do a deep dive into the cryptography behind GNU Taler.

# Learning objectives

How should we pay?

Introduction to GNU Taler

How does cut-and-choose work?

How to prove protocols secure with cryptographic games?

What are the future plans for GNU Taler?

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## └ Learning objectives

1. First, following Prof. Rogaway's call [?] for a community-wide effort to develop more effective means to resist mass surveillance, we will start with a moral analysis of the problem: How should we pay?
2. Then, you will get an overview of GNU Taler and its architecture. You should already be familiar with blind signatures, one key cryptographic building block.
3. We will then use GNU Taler's cryptography to introduce two more advanced cryptographic concepts, namely cut-and-choose protocols and an advanced example for provable security using cryptographic games.
4. Finally, we'll take a brief peek at the GNU Taler roadmap to see what probably lies ahead.

How should we pay?  
Introduction to GNU Taler  
How does cut-and-choose work?  
How to prove protocols secure with cryptographic games?  
What are the future plans for GNU Taler?

# Surveillance

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└ How should we pay?

└ Surveillance



1. What domain of digital communication should we be most concerned about?

# Surveillance concerns

- ▶ Everybody knows about Internet surveillance.
- ▶ But is it **that** bad?
  - ▶ You can choose when and where to use the Internet
  - ▶ You can anonymously access the Web using Tor
  - ▶ You can find open access points that do not require authentication
  - ▶ IP packets do not include your precise location or name
  - ▶ ISPs typically store this meta data for days, weeks or months

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└ Surveillance concerns

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1. Internet mass-surveillance may be bad, but it is to some degree avoidable or escapable.

# Where is it worse?

This was a question posed to RAND researchers in 1971:

*“Suppose you were an advisor to the head of the KGB, the Soviet Secret Police. Suppose you are given the assignment of designing a system for the surveillance of all citizens and visitors within the boundaries of the USSR. The system is not to be too obtrusive or obvious. What would be your decision?”*

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1. The result: an electronic funds transfer system that looks strikingly similar today’s debit card system.
2. What is surprising is that Snowden says this is **one of the worst things**, as he obviously had a bunch of rather large concerns.

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“I think one of the big things that we need to do, is we need to get a way from true-name payments on the Internet. The credit card payment system is one of the worst things that happened for the user, in terms of being able to divorce their access from their identity.” –Edward Snowden, IETF 93 (2015)

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# Why is it worse?

- ▶ When you pay by CC, the information includes your name
- ▶ When you pay in person with CC, your location is also known
- ▶ You often have no alternative payment methods available
- ▶ You hardly ever can use someone else's CC
- ▶ Anonymous prepaid cards are difficult to get and expensive
- ▶ Payment information is typically stored for 6-10 years!

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└ How should we pay?

└ Why is it worse?

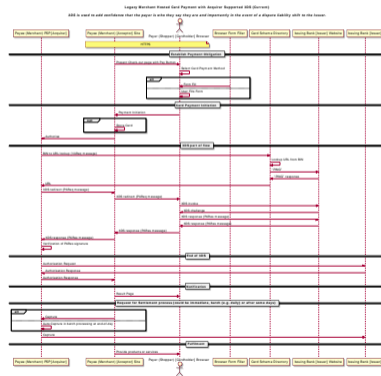
1. For digital payments, surveillance has become completely normalized.
2. It is also basically inescapable, except by using cash. and cash sometimes cannot be used!

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# Credit cards have problems, too!

3D secure ("verified by visa") is a nightmare:

- ▶ Complicated process
- ▶ Shifts liability to consumer
- ▶ Significant latency
- ▶ Can refuse valid requests
- ▶ Legal vendors excluded
- ▶ No privacy for buyers



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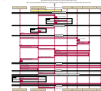
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└ How should we pay?

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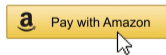


1. Now, the modern online CC process is also a nightmare, from privacy, security, usability and cost perspectives.
2. Our claim: online credit card payments will be replaced. The question is, with what?



# The bank's Problem

- ▶ Global tech companies push oligopolies
- ▶ Privacy and federated finance are at risk
- ▶ Economic sovereignty is in danger



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└ How should we pay?

└ The bank's Problem

1. And Apple would like us to pay 30% fees on everything for their walled surveillance garden.

- ▶ Google and Apple will be your bank and run your payment system
- ▶ They can target advertising based on your purchase history, location and your ability to pay
- ▶ They will provide more usable, faster and broadly available payment solutions; our federated banking system will be history
- ▶ After they dominate the payment sector, they will start to charge fees befitting their oligopoly size
- ▶ Competitors and vendors not aligning with their corporate "values" will be excluded by policy and go bankrupt
- ▶ The imperium will have another major tool for its financial warfare

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1. "Do you want to live under total surveillance?" Sure, this may sound unlikely, but let's listen to some experts on this.

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└ How should we pay?

1. The key sentence here is that they **will have absolute control** over how we use digital cash.
2. The director of the BIS points to this as a fact. Note that the BIS is basically the United Nations of the central banks of the world. Their headquarters is in Basel.

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└ How should we pay?

The Emergency Act of Canada, February 2022 <https://www.youtube.com/watch?>

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# Digital cash, made socially responsible.



Privacy-Preserving, Practical, Taxable, Free Software, Efficient

1. Bold claims.

# What is Taler?

<https://taler.net/en/features.html>

## Taler is

- ▶ a Free/Libre software *payment system* infrastructure project
- ▶ ... with a surrounding software ecosystem
- ▶ ... and a company (Taler Systems S.A.) and community that wants to deploy it as widely as possible.

## However, Taler is

- ▶ *not* a currency
- ▶ *not* a long-term store of value
- ▶ *not* a network or instance of a system
- ▶ *not* decentralized
- ▶ *not* based on proof-of-work or proof-of-stake
- ▶ *not* a speculative asset / “get-rich-quick scheme”

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### └ Introduction to GNU Taler

### └ What is Taler?

1. Not a currency, not a crypto-currency, no blockchain, just a payment system.
2. For your day-to-day expenses, not your retirement fund or buying a house.
3. Not like PayPal where you have one operator, primarily a protocol, like HTTP!
4. Not a P2P network, there are still easily identifiable (and accountable) payment service providers.
5. Efficient, no burning down the plant for 3 transactions per second.
6. Again, not a currency, you pay with GNU Taler, not *in* Taler. You pay in EUR/CHF/USD.

Taler is

- ▶ a Free/Libre software payment system infrastructure project
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## GNU Taler must ...

1. ... be implemented as **free software**.
2. ... protect the **privacy of buyers**.
3. ... must enable the state to **tax income** and crack down on illegal business activities.
4. ... prevent payment fraud.
5. ... only **disclose the minimal amount of information necessary**.
6. ... be usable.
7. ... be efficient.
8. ... avoid single points of failure.
9. ... foster **competition**.

1. The design goals are presented in order of priority. Those higher up are more important.
2. If you have other priorities, you will end up with a different design. When designing a system, try to come up with priorities first.
3. Of course the order is not absolute: we would not sacrifice an insane amount of efficiency for a tiny gain in usability. But it is important to have priorities when the trade-offs are plausible.
4. Objective 5 is relevant as objective 2 is only about privacy of buyers, but there is other data to minimize in a complex system.
5. How do you foster competition? By making it possible for various components to be commercially offered by different parties; using proper protocols ensures there can be different implementations, operators and integrators.

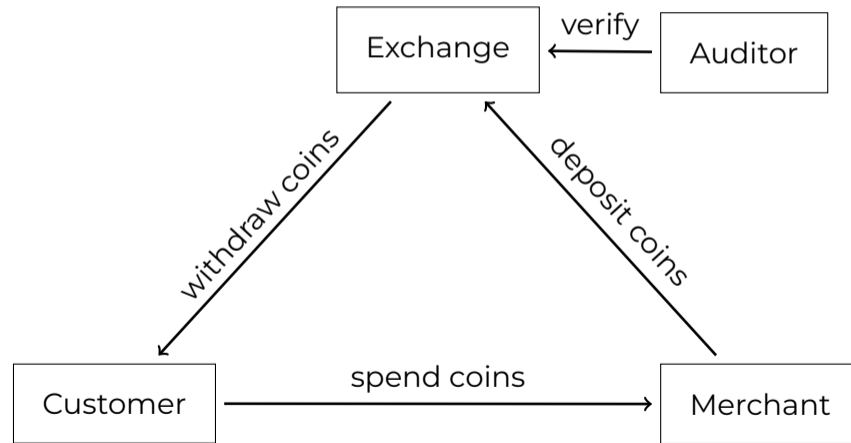
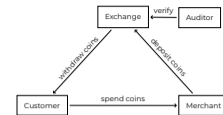
# Taler overview

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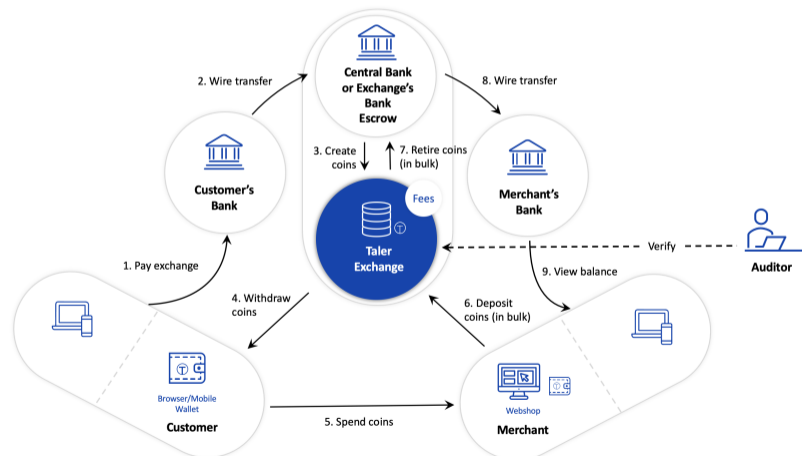
└ Introduction to GNU Taler

└ Taler overview



1. This figure shows the key parties in the GNU Taler system.
2. The exchange operates the payment system: it issues digital coins and allows them to be redeemed.
3. Customers obtain digital cash can can spend it.
4. Merchants accept digital cash.
5. The auditor checks that the exchange is operating correctly.





1. Illustration of the payment process of GNU Taler and its integration with an existing core banking system. Macro-payments between bank accounts (steps 2 and 8) are for large sums. Step 2 represents buyers withdrawing money from their bank accounts, and step 8 merchants receiving their aggregated (daily, weekly, monthly, etc.) revenues. In contrast, cryptographic payments within GNU Taler (steps 4, 5 and 6) are much cheaper.
2. The purchase in step 5 is unlinkable to the withdrawal in step 4 due to the use of blind signatures, which protect the anonymity for the buyer spending coins in step 5.

`https://demo.taler.net/`

1. Install Web extension.
2. Visit the [bank.demo.taler.net](https://bank.demo.taler.net/) to withdraw coins.
3. Visit the [shop.demo.taler.net](https://shop.demo.taler.net/) to spend coins.

1. KUDOS is a “fake” currency used for the demonstration, EUR or CHF would be used in practice.
2. The demo can be done using a WebExtension or a Taler wallet running on a mobile phone, or both.
3. You can also demonstrate P2P payments between the Taler wallet browser extension and the mobile phone.

We say Taler is taxable because:

- ▶ Merchant's income is visible from deposits.
- ▶ Hash of contract is part of deposit data.
- ▶ State can trace income and enforce taxation.

Limitations:

- ▶ withdraw loophole
- ▶ *sharing* coins among family and friends

Other contemporary payment systems have similar limitations on identification, and thus these limitations should not be a legal issue.

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1. When withdrawing, Taler does not exactly determine that the owner of the account is also the owner of the wallet. The withdraw loophole is basically equivalent to somebody putting their bank card into an ATM and someone else taking the cash. While [?] explains a way to address the loophole, doing so would put the privacy of payer's at risk, so we decided against it and will not cover it here.
2. The sharing loophole is when the owner of a coin decides to simply give the private key and signature of a digital coin to another user. As the user cannot be sure that the owner really deleted their copy of the private key material (without any backup), both users then *share* access to the value of the coin. The first to spend it, will succeed. We call this *sharing* as opposed to a transaction: in a transaction, ownership is transferred between parties that do not trust each other.
3. Sharing is thus like giving your spouse the password to your bank account.

It would be inefficient to pay EUR 100 with 1 cent coins!

- ▶ Denomination key represents value of a coin.
- ▶ Exchange may offer various denominations for coins.
- ▶ Wallet may not have exact change!
- ▶ Usability requires ability to pay given sufficient total funds.

1. Taler issues digital cash using blind signatures, where each signature conveys the respective coin a particular value.
2. We want to avoid cryptographic expenses linear in the amount being paid!
3. Thus we need a way to get change, but doing so must not void our security assurances, specifically unlinkability (and anonymity) for the payer, and income transparency for the payee.
4. The high-level approach for getting change is pretty simple: when paying with a coin, the (EdDSA) coin signature can specify that not the full value of the coin is to be spent, but only a fraction. The exchange then allows a wallet to request change by creating a second signature using the partially spent coin's private (EdDSA) key over a change request with fresh (blinded) digital coins that total up to the amount of change that is due.

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# Giving change

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Method:

- ▶ Contract can specify to only pay *partial value* of a coin.
- ▶ Exchange allows wallet to obtain *unlinkable change* for remaining coin value.

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└ How does cut-and-choose work?

└ Giving change

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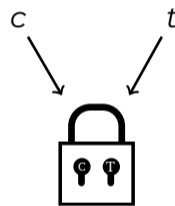
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# Diffie-Hellman (ECDH)

1. Create private keys  $c, t \pmod{o}$
2. Define  $C := cG$
3. Define  $T := tG$
4. Compute DH:  
 $cT = c(tG) = t(cG) = tC$



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## NEXT GENERATION INTERNET

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1. Before we can introduce the change protocol, we need another pretty picture for a well-known cryptographic primitive, Diffie-Hellman (DH). Taler uses ECDH, but that does not matter except for performance.
2. A good way to think of DH is a lock with two keys where either key opens the lock.
3. Note that we will use DH in a rather unusual way in the following protocol.

Given partially spent private coin key  $c_{old}$ :

1. Pick random  $c_{new} \bmod o$  private key
2. Compute  $C_{new} := c_{new}G$  public key
3. Pick random  $b_{new}$
4. Compute  $f_{new} := FDH(C_{new}), m < n$ .
5. Transmit  $f'_{new} := f_{new}b_{new}^e \bmod n$

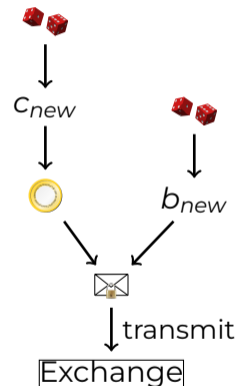
... and sign request for change with  $c_{old}$ .



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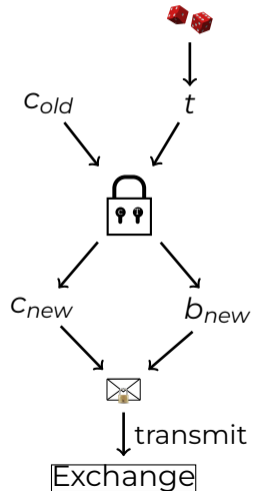
1. A strawman solution is one that does not work, but still could be useful to illuminate the issue.
2. Here, the protocol allows users to obtain change ( $c_{new}$ ) by signing the request for change (the envelope) with an old coin  $c_{old}$  that has some residual value from a previous purchase (that signature is not shown).
3. **Problem:** Owner of  $c_{new}$  may differ from owner of  $c_{old}$  breaks income-transparency / enables tax evasion!



# Customer: Transfer key setup (ECDH)

Given partially spent private coin key  $c_{old}$ :

1. Let  $C_{old} := c_{old}G$  (as before)
2. Create random private transfer key  $t \pmod{o}$
3. Compute public transfer key  $T := tG$
4. Compute  $X := c_{old}(tG) = t(c_{old}G) = tC_{old}$
5. Derive  $c_{new}$  and  $b_{new}$  from  $X$  using HKDF
6. Compute  $C_{new} := c_{new}G$
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How does cut-and-choose work?

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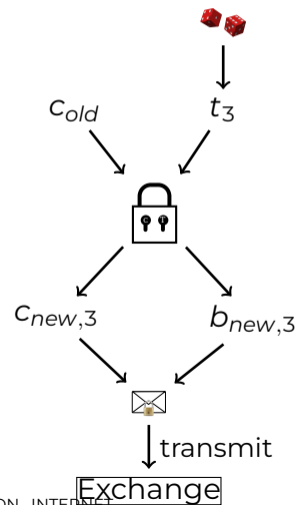
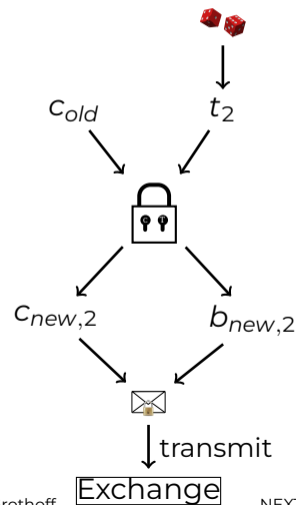
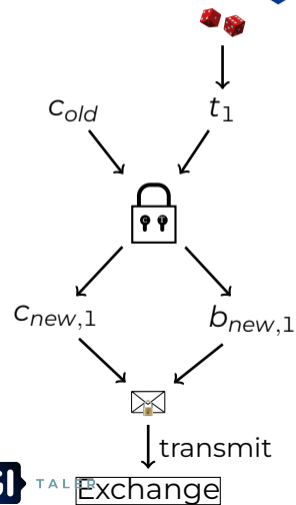
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1. In this construction, we *derive* the blinding factor  $b_{new}$  and the private key of the new coin  $c_{new}$  from the DH of the  $c_{old}$  and a newly created transfer key  $t$ . Note that it is a bit unusual but perfectly fine that we here have **both** private keys to compute the DH.
2. The resulting blinded public key of the new coin (public key derivation and blinding are elided to keep the diagram concise) is then signed with  $c_{old}$  to request change.
3. This approach has an obvious problem: from the perspective of the Exchange, we cannot even tell that the user followed this procedure as the resulting request with the blinded coin is indistinguishable from the previous construction.

# Cut-and-Choose

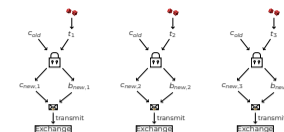


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How does cut-and-choose work?

Cut-and-Choose



1. This DH-construction thus obviously does not work, so in the usual approach of an insane person, we don't just do it once, but three times using three different transfer keys  $t_1$ ,  $t_2$ , and  $t_3$  instead of just  $t$ .
2. Now, before you decide that we have just gone mad, this is actually a well-known technique called **cut-and-choose**. Here, we do a protocol step multiple times to basically be able to **burn** some of these iterations to **prove** our honesty.
3. There are also **non-interactive** cut-and-choose protocols, but this one is a simple interactive one.

# Exchange: Choose!

Exchange sends back random  $\gamma \in \{1, 2, 3\}$  to the customer.

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1. This is the typical interaction: the Exchange picks one of the three at random, basically deciding on which iterations to challenge the wallet's honesty.
2.  $\gamma$  primarily needs to be **unpredictable** for the wallet.
3. Note that the protocol has a security parameter  $\kappa = 3$ , and so the wallet could guess correctly in  $\frac{1}{3}$  of the cases. Usually in security we would think of this to be way too low, and you will see much higher values in other cut-and-choose protocols. But, we will see why  $\kappa = 3$  is actually enough for GNU Taler!

# Customer: Reveal

1. If  $\gamma = 1$ , send  $t_2, t_3$  to exchange
2. If  $\gamma = 2$ , send  $t_1, t_3$  to exchange
3. If  $\gamma = 3$ , send  $t_1, t_2$  to exchange

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NEXT GENERATION INTERNET

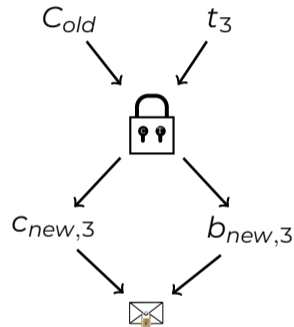
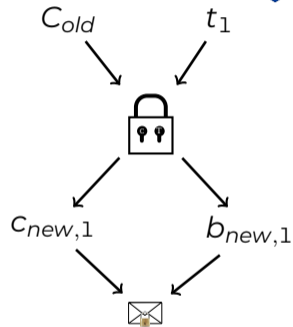
└ How does cut-and-choose work?

└ Customer: Reveal

1. If  $\gamma = 1$ , send  $t_2, t_3$  to exchange
2. If  $\gamma = 2$ , send  $t_1, t_3$  to exchange
3. If  $\gamma = 3$ , send  $t_1, t_2$  to exchange

1. So given the  $\gamma$  challenge value, the wallet has to send back the  $t_i$  values for  $i \neq \gamma$ .

# Exchange: Verify ( $\gamma = 2$ )



2024-05-24

NEXT GENERATION INTERNET

└ How does cut-and-choose work?

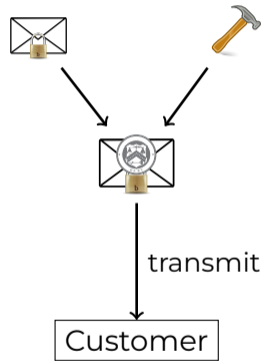
└ Exchange: Verify ( $\gamma = 2$ )



1. Given those two values the exchange can **validate** the construction as it can compute the DH from the **transfer private keys**  $t_i$  and the **coin public key**  $C_{old}$ .
2. If the result matches with the original request from the wallet, the exchange has established that with  $\frac{2}{3}$  probability the wallet made an honest request for change following the prescribed construction.
3. If the wallet is unable (or unwilling) to produce the required  $t_i$  values, or if the resulting blinded values do not match, the entire change is forfeit, and the customer loses their money.
4. Thus, trying to cheat on income-transparency is punished with what amounts to a **66.67% tax**. Thus, a security level of  $\kappa$  is sufficient as long as the *effective* income tax (after deductions, on the full income) is below  $\frac{\kappa-1}{\kappa}$ . Taler always uses  $\kappa = 3$ .

# Exchange: Blind sign change (RSA)

1. Take  $f'_{new,\gamma}$ .
2. Compute  $s' := f'^d_{new,\gamma} \pmod n$ .
3. Return signature  $s'$ .



2024-05-24

NEXT GENERATION INTERNET

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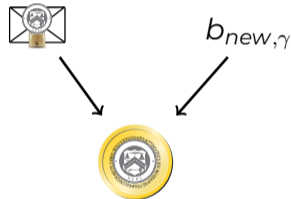


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1. If the customer's request did follow the DH-construction, the exchange takes the third envelope, the one where  $t_\gamma$  was not disclosed, and signs this one to issue the change.

# Customer: Unblind change (RSA)

1. Receive  $s'$ .
2. Compute  $s := s' b_{new,\gamma}^{-1} \pmod n$ .



2024-05-24

NEXT GENERATION INTERNET

└ How does cut-and-choose work?

└ Customer: Unblind change (RSA)

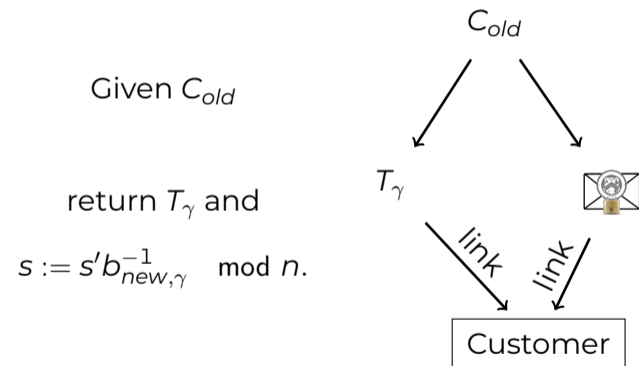
1. Receive  $s'$ .
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1. As with the ordinary blind-signature based withdraw, the customer can then unblind the signature and has a valid coin.
2. Without knowledge of  $c_{old}$  or  $t_\gamma$ , the coins derived from this process are indistinguishable from coins that were withdrawn directly from an account.
3. Most importantly, without knowledge of  $t_\gamma$  or  $c_{old}$ , the  $c_{new}$  is unlinkable to  $c_{old}$ .

└ How does cut-and-choose work?

└ Exchange: Allow linking change



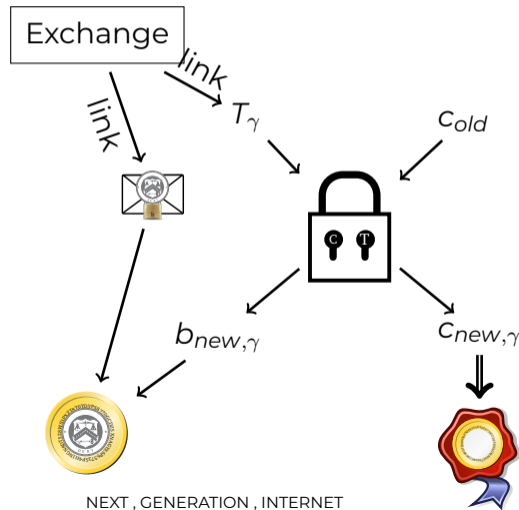
1. But, how does this address the issue that  $c_{old}$  may have a different owner from  $c_{new, \gamma}$ ? Well, so far it does not! In principle, the envelope can easily be constructed by someone who was not the original owner of  $c_{old}$ .
2. So how does this help? Well, the exchange has one more sub-protocol, which is the **link** protocol. Given the old coin's public key,  $C_{old}$ , it returns  $T_\gamma$ , the **public transfer key**, and the blind signature over the new coin that was rendered as change.
3. Note that this is a request that the owner of  $c_{old}$  can always trivially make, as they know  $C_{old}$ .
4. So how does that help?



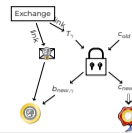
└ How does cut-and-choose work?

└ Customer: Link (threat!)

1. Have  $c_{old}$ .
2. Obtain  $T_\gamma$ 's from exchange
3. Compute  $X_\gamma = c_{old}T_\gamma$
4. Derive  $c_{new,\gamma}$  and  $b_{new,\gamma}$  from  $X_\gamma$
5. Unblind  $s := s'b_{new,\gamma}^{-1} \pmod n$



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1. Well, given these two values, the owner of the original  $c_{old}$  can **also** compute the DH (this time from  $c_{old}$  and  $T_\gamma$ ), and then also derive  $c_{new,\gamma}$  and also unblind the exchange's signature using  $b_{new,\gamma}$ .
2. As a result, the owner of the old coin can always compute the change, and thus is effectively **also** always an owner of the change rendered!
3. Thus, we have **reduced** the possibility of abusing the change protocol for a transaction that would result in a **mutually exclusive transfer of ownership** to the case where the ownership of the change is **shared**.
4. But, we previously explained that **sharing** is not something we can or would care to prevent, so the change protocol does not weaken income transparency.

- ▶ Customer asks exchange to convert old coin to new coin
- ▶ Protocol ensures new coins can be recovered from old coin
- ⇒ New coins are owned by the same entity!
- Thus, the refresh protocol allows:
  - ▶ To give unlinkable change.
  - ▶ To give refunds to an anonymous customer.
  - ▶ To expire old keys and migrate coins to new ones.
  - ▶ To handle protocol aborts.

Transactions via refresh are equivalent to sharing a wallet.

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**Transactions via refresh are equivalent to *sharing* a wallet.**

1. In Taler, the overall protocol is called the **refresh** protocol, not the **change** protocol, as it has uses beyond getting unlinkable change.
2. A merchant can grant a refund to an anonymous customer by telling the exchange to nullify the original deposit. Then the anonymous owner of the original coin can obtain the refund via the refresh protocol.
3. If a coin is about to expire (because the exchange only accepts deposits for a certain denomination key for a limited amount of time), the refresh protocol can be used to obtain fresh coins, signed with the current denomination key. This is like rolling over to a fresh series of bank notes.
4. Finally, we can handle situations where the customer did try to spend digital cash, but then the message was lost, say due to a power outage, before the transaction was actually completed. But, the customer might not be sure that nobody else saw the public key of the coin! So, to ensure that transactions remain unlinkable (and that the merchant cannot deposit the coin later), the wallet can again use the refresh protocol.

└ How to prove protocols secure with cryptographic games?

└ Reminder: Cryptographic games

An oracle is a party in a game that the adversary can call upon to indirectly access information that is otherwise hidden from it.

For example, **IND-CPA** can be formalized like this:

**Setup** Generate random key  $k$ , select  $b \in \{0, 1\}$  for  $i \in \{1, \dots, q\}$ .

**Oracle** Given  $M_0$  and  $M_1$  (of same length), return  $C := \text{enc}(k, M_b)$ .

The adversary wins, if it can guess  $b$  with probability greater than  $\frac{1}{2} + \epsilon(\kappa)$  where  $\epsilon(\kappa)$  is a negligible function in the security parameter  $\kappa$ .

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└ How to prove protocols secure with cryptographic games?

└ Age restriction in E-commerce

Problem:

Verification of minimum age requirements in e-commerce.

Common solutions:

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└ Principle of Subsidiarity

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1. Tie age restriction to the **ability to pay** (not to ID's)
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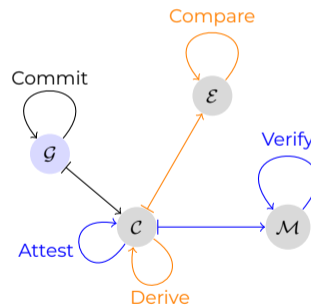
└ How to prove protocols secure with cryptographic games?

└ Age restriction

- Assumption: Checking accounts are under control of eligible adults/guardians.
- Guardians **commit** to a maximum age
- Minors **attest** their adequate age
- Merchants **verify** the attestations
- Minors **derive** age commitments from existing ones
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1. This scheme is independent of payment service protocol.

└ How to prove protocols secure with cryptographic games?

└ Formal function signatures

Searching for functions with the following signatures

Commit :	$(a, \omega) \mapsto (Q, P)$	$\mathbb{N}_M \times \mathbb{O} \rightarrow \mathbb{O} \times \mathbb{P}$ ,
Attest :	$(m, Q, P) \mapsto T$	$\mathbb{N}_M \times \mathbb{O} \times \mathbb{P} \rightarrow \mathbb{T} \cup \{\perp\}$ ,
Verify :	$(m, Q, T) \mapsto b$	$\mathbb{N}_M \times \mathbb{O} \times \mathbb{T} \rightarrow \mathbb{Z}_2$ ,
Derive :	$(Q, P, \omega) \mapsto (Q', P', \beta)$	$\mathbb{O} \times \mathbb{P} \times \mathbb{O} \rightarrow \mathbb{O} \times \mathbb{P} \times \mathbb{B}$ ,
Compare :	$(Q, Q', \beta) \mapsto b$	$\mathbb{O} \times \mathbb{O} \times \mathbb{B} \rightarrow \mathbb{Z}_2$ ,

with  $\Omega, \mathbb{P}, \mathbb{O}, \mathbb{T}, \mathbb{B}$  sufficiently large sets.

Basic and security requirements are defined later.

Mnemonics:  
 $\mathbb{O} = c\mathbb{O}mmitments, Q = Q\text{-}mitment (commitment), \mathbb{P} = \mathbb{P}roofs, P = P\mathbb{r}oof,$   
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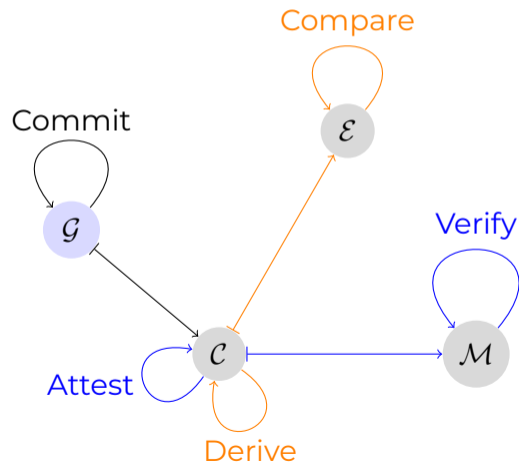
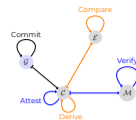
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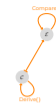
└ How to prove protocols secure with cryptographic games?

└ Age restriction



└ How to prove protocols secure with cryptographic games?

└ Achieving unlinkability



Simple use of Derive() and Compare() is problematic:

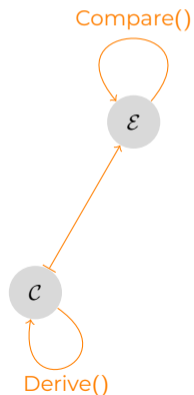
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- ▶ Exchange calls Compare( $Q_i, Q_{i+1}, \dots$ )
- ▶ **Exchange identifies sequence**
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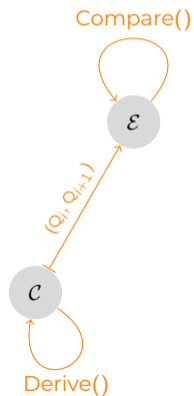
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└ How to prove protocols secure with cryptographic games?

└ Achieving unlinkability

Define cut&choose protocol `DeriveCompareκ`, using `Derive()` and `Compare()`.

Sketch:

1.  $\mathcal{C}$  derives commitments  $(Q_1, \dots, Q_\kappa)$  from  $Q_0$  by calling `Derive()` with bindings  $(\beta_1, \dots, \beta_\kappa)$
2.  $\mathcal{C}$  calculates  $h_0 := H(H(Q_1, \beta_1) || \dots || H(Q_\kappa, \beta_\kappa))$
3.  $\mathcal{C}$  sends  $Q_0$  and  $h_0$  to  $\mathcal{E}$
4.  $\mathcal{E}$  chooses  $\gamma \in \{1, \dots, \kappa\}$  randomly
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1. Scheme is similar to the *refresh* protocol in GNU Taler.



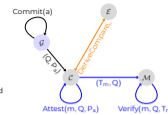
How to prove protocols secure with cryptographic games?

Achieving unlinkability

With  $\text{DeriveCompare}_\kappa$ ,

- $\mathcal{E}$  learns nothing about  $Q_\gamma$ ,
- $\mathcal{E}$  trusts outcome with  $\frac{\kappa-1}{\kappa}$  certainty,
- i.e.  $\mathcal{C}$  has  $\frac{1}{\kappa}$  chance to cheat.

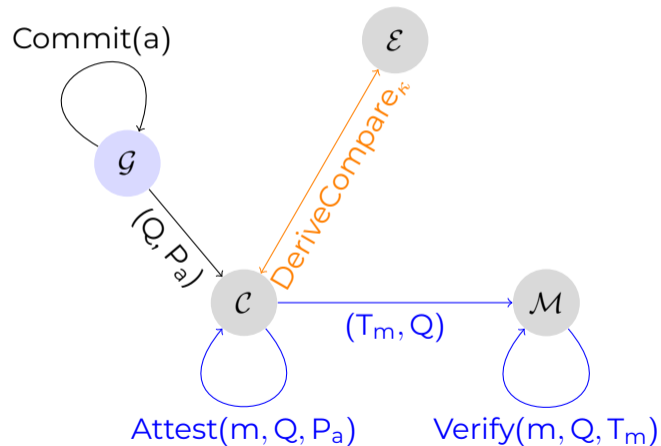
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- The image on the right shows the refined scheme using  $\text{DeriveCompare}_\kappa$  for unlinkability.

└ How to prove protocols secure with cryptographic games?

└ Basic requirements

Candidate functions

(Commit, Attest, Verify, Derive, Compare)

must first meet basic requirements:

- ▶ Existence of attestations
- ▶ Efficacy of attestations
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└ Basic requirements

Existence of attestations

$$\forall_{\substack{a \in \mathbb{N}_M \\ \omega \in \Omega}} : \text{Commit}(a, \omega) = (Q, P) \implies \text{Attest}(m, Q, P) = \begin{cases} T \in \mathbb{T}, & \text{if } m \leq a \\ \perp & \text{otherwise} \end{cases}$$

Efficacy of attestations

$$\text{Verify}(m, Q, T) = \begin{cases} 1, & \text{if } \exists_{P \in \mathbb{P}} : \text{Attest}(m, Q, P) = T \\ 0 & \text{otherwise} \end{cases}$$

$$\forall_{n \leq a} : \text{Verify}(n, Q, \text{Attest}(n, Q, P)) = 1.$$

etc.

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└─ How to prove protocols secure with cryptographic games?

└─ Security requirements

Candidate functions must also meet *security* requirements. Those are defined via security games:

- ▶ Game: Age disclosure by commitment or attestation
- ↔ Requirement: Non-disclosure of age
- ▶ Game: Forging attestation
- ↔ Requirement: Unforgeability of minimum age
- ▶ Game: Distinguishing derived commitments and attestations
- ↔ Requirement: Unlinkability of commitments and attestations

Meeting the security requirements means that adversaries can win those games only with negligible advantage.  
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└ Security requirements

Game  $G_{\mathcal{A}}^{\text{FA}}(\lambda)$ —Forging an attest:

1.  $(a, \omega) \xleftarrow{\$} \mathbb{N}_{M-1} \times \Omega$
2.  $(Q, P) \leftarrow \text{Commit}(a, \omega)$
3.  $(m, T) \leftarrow \mathcal{A}(a, Q, P)$
4. Return 0 if  $m \leq a$
5. Return  $\text{Verify}(m, Q, T)$

Requirement: Unforgeability of minimum age

$$\forall \mathcal{A} \in \mathfrak{A}(\mathbb{N}_M \times \Omega \times \mathbb{P} \rightarrow \mathbb{N}_M \times \mathbb{T}) : \Pr[G_{\mathcal{A}}^{\text{FA}}(\lambda) = 1] \leq \epsilon(\lambda)$$

Game  $G_{\mathcal{A}}^{\text{FA}}(\lambda)$ —Forging an attest:

1.  $(a, \omega) \xleftarrow{\$} \mathbb{N}_{M-1} \times \Omega$
2.  $(Q, P) \leftarrow \text{Commit}(a, \omega)$
3.  $(m, T) \leftarrow \mathcal{A}(a, Q, P)$
4. Return 0 if  $m \leq a$
5. Return  $\text{Verify}(m, Q, T)$

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└ How to prove protocols secure with cryptographic games?

└ Solution: Instantiation with ECDSA

To Commit to age (group)  $a \in \{1, \dots, M\}$

- Guardian generates ECDSA-keypairs, one per age (group):  
 $((q_1, p_1), \dots, (q_M, p_M))$
- Guardian then **drops** all private keys  $p_i$  for  $i > a$ :  
 $((q_1, p_1), \dots, (q_a, p_a), (q_{a+1}, \perp), \dots, (q_M, \perp))$ 
  - $\vec{Q} := (q_1, \dots, q_M)$  is the Commitment,
  - $\vec{P}_a := (p_1, \dots, p_a, \perp, \dots, \perp)$  is the Proof
- Guardian gives child  $(\vec{Q}, \vec{P}_a)$

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└ How to prove protocols secure with cryptographic games?

└ Instantiation with ECDSA

Child has

- ▶ ordered public-keys  $\vec{Q} = (q_1, \dots, q_M)$ ,
- ▶ (some) private-keys  $\vec{P} = (p_1, \dots, p_a, \perp, \dots, \perp)$ .

To Attest a minimum age  $m \leq a$ :  
Sign a message with ECDSA using private key  $p_m$

Merchant gets

- ▶ ordered public-keys  $\vec{Q} = (q_1, \dots, q_M)$
- ▶ Signature  $\sigma$

To Verify a minimum age  $m$ :  
Verify the ECDSA-Signature  $\sigma$  with public key  $q_m$ .

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└ Instantiation with ECDSA

Child has  $\vec{Q} = (q_1, \dots, q_M)$  and  $\vec{P} = (p_1, \dots, p_a, \perp, \dots, \perp)$ .  
 To Derive new  $\vec{Q}'$  and  $\vec{P}'$ : Choose random  $\beta \in \mathbb{Z}_g$  and calculate

$$\vec{Q}' := (\beta * q_1, \dots, \beta * q_M),$$

$$\vec{P}' := (\beta p_1, \dots, \beta p_a, \perp, \dots, \perp)$$

Note:  $(\beta p_i) * G = \beta * (p_i * G) = \beta * q_i$   
 $\beta * q_i$  is scalar multiplication on the elliptic curve.

Exchange gets  $\vec{Q} = (q_1, \dots, q_M)$ ,  $\vec{Q}' = (q'_1, \dots, q'_M)$  and  $\beta$   
 To Compare, calculate:  $(\beta * q_1, \dots, \beta * q_M) \stackrel{?}{=} (q'_1, \dots, q'_M)$

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└ How to prove protocols secure with cryptographic games?

└ Instantiation with ECDSA

Functions (Commit, Attest, Verify, Derive, Compare)  
as defined in the instantiation with ECDSA

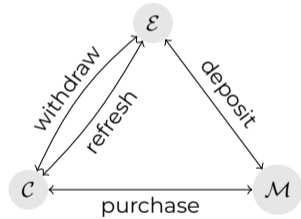
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└ How to prove protocols secure with cryptographic games?

└ Integration with GNU Taler



- ▶ Coins are public-/private key-pairs  $(C_p, c_s)$ .
- ▶ Exchange blindly signs  $\text{FDH}(C_p)$  with denomination key  $d_p$
- ▶ Verification:

$$1 \stackrel{?}{=} \text{SigCheck}(\text{FDH}(C_p), D_p, \sigma_p)$$

$(D_p = \text{public key of denomination and } \sigma_p = \text{signature})$

└ How to prove protocols secure with cryptographic games?

└ Integration with GNU Taler

To bind an age commitment  $Q$  to a coin  $C_p$ , instead of signing  $\text{FDH}(C_p)$ ,  $\mathcal{E}$  now blindly signs

$$\text{FDH}(C_p, H(Q))$$

Verification of a coin now requires  $H(Q)$ , too:

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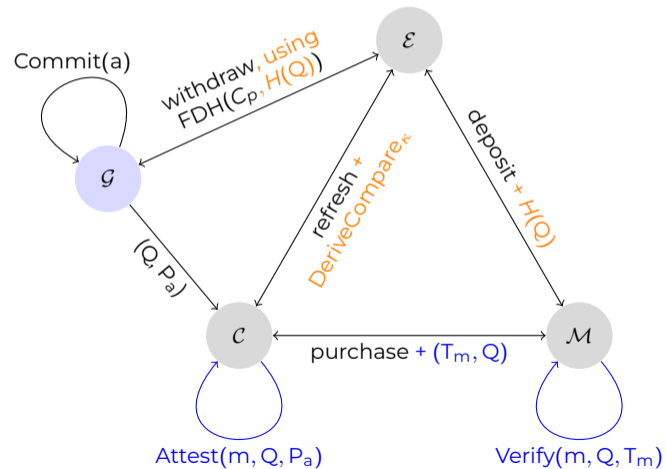
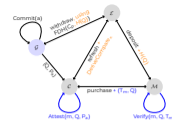
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How to prove protocols secure with cryptographic games?

Integration with GNU Taler



└ How to prove protocols secure with cryptographic games?

└ Instantiation with Edx25519

Paper also formally defines another signature scheme: Edx25519.

- ▶ Scheme already in use in GNUnet,
- ▶ based on EdDSA (Bernstein et al.),
- ▶ generates compatible signatures and
- ▶ allows for key derivation from both, private and public keys, independently.

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└ How to prove protocols secure with cryptographic games?

└ Discussion

- ▶ Approach can be used with any token-based payment scheme
- ▶ Subsidiarity requires bank accounts being owned by adults
- ▶ Scheme can be adapted to case where minors have bank accounts
  - ▶ Assumption: banks provide minimum age information during bank transactions.
  - ▶ Child and Exchange execute a variant of the cut&choose protocol.

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└ What are the future plans for GNU Taler?

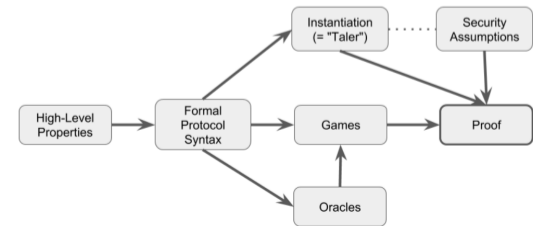
└ Summary

- ▶ Gives change, can provide refunds
- ▶ Integrates nicely with HTTP, handles network failures
- ▶ Has high performance
- ▶ Is Free Software
- ▶ Includes formal security proofs



GNU Taler:

- ▶ Gives change, can provide refunds
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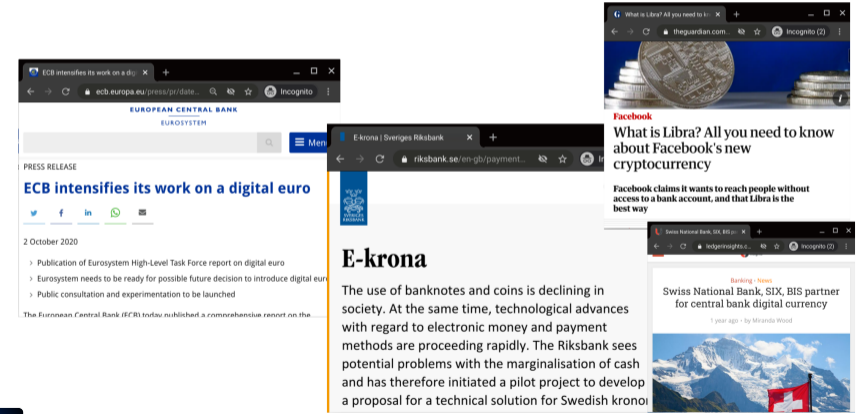
└ What are the future plans for GNU Taler?

└ CBDC initiatives and GNU Taler

Many initiatives are currently at the level of requirements discussion:



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1. CBDC = Central Bank Digital Currency, so digital payment systems operated by the central bank and where the money is a liability of the central bank.
2. Taler can serve as the foundation for a *bearer-based retail* CBDC.
3. Taler replicates physical cash rather than bank deposits



└─What are the future plans for GNU Taler?

└─Unique regulatory features for CBs

1. Central bank issues digital coins equivalent to issuing cash
2. Architecture with consumer accounts at commercial banks
3. Withdrawal limits and denomination expiration
4. Income transparency and possibility to set fees
5. Revocation protocols and loss limitations
6. Privacy by cryptographic design not organizational compliance

Political support needed, talk to your representatives!

1. ⇒ monetary policy remains under CB control
2. ⇒ no competition for commercial banking (S&L) and  
⇒ CB does not have to manage KYC, customer support
3. ⇒ protects against bank runs and hoarding
4. ⇒ additional insights into economy and new policy options
5. ⇒ exit strategy and handles catastrophic security incidents
6. ⇒ **CB cannot be forced to facilitate mass-surveillance**

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- ▶ Post-quantum blind signatures
- ▶ Integration into more physical machines
- ▶ Integration with KYC/AML providers
- ▶ Deployment for regional currency in Basel
- ▶ Integration with Swiss Postfinance EBICS API
- ▶ Wallet backup and recovery with Anastasis
- ▶ Internationalization ⇒ <https://weblate.taler.net/>

<https://bugs.taler.net/> tracks open issues.

1. This list naturally changes frequently.
2. The key message at this time is that Taler is currently operated at a small scale, but we expect to grow it much bigger soon.
3. Help with translations is always welcome.

- ▶ Address remaining scalability challenges (multiple topics)
- ▶ Porting to more platforms (Web shops, iOS, embedded, ...)
- ▶ Integration with e-commerce frameworks (Prestashop, OpenCart, ...)
- ▶ Currency conversion
- ▶ SAP integration
- ▶ Design and usability for illiterate and innumerate users
- ▶ Federated exchange (wads)
- ▶ ...

Help needed, talk to us (e.g. at <https://ich.taler.net/>)

1. GNU Taler already performs well, but there are many, many scenarios to test and further optimize. So plenty of work to go around!
2. Similarly, payments have many applications, so integrating GNU Taler into any business process that involves a customer payment is literally work that will never end. But, it should be simple if you actually understand the business process.
3. Usability is another critical topic, and we hope to address the needs of more than just the 99% of commercially viable users.

- ▶ Be paid to read advertising, starting with spam
- ▶ Give welfare without intermediaries taking huge cuts
- ▶ Forster regional trade via regional currencies
- ▶ Eliminate corruption by making all income visible
- ▶ Stop the mining by making crypto-currencies useless for anything but crime

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1. These are some of the more speculative results that we hope to eventually achieve using GNU Taler.
2. Do you have any interesting ideas of what one could also accomplish with this system?

 Jeffrey Burdges, Florian Dold, Christian Grothoff, and Marcello Stanisci.

Enabling secure web payments with GNU Taler.

In Claude Carlet, M. Anwar Hasan, and Vishal Saraswat, editors, *6th International Conference on Security, Privacy and Applied Cryptographic Engineering*, number 10076 in LNCS, pages 251–270. Springer, Dec 2016.

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February 2021.

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